

FIG.1

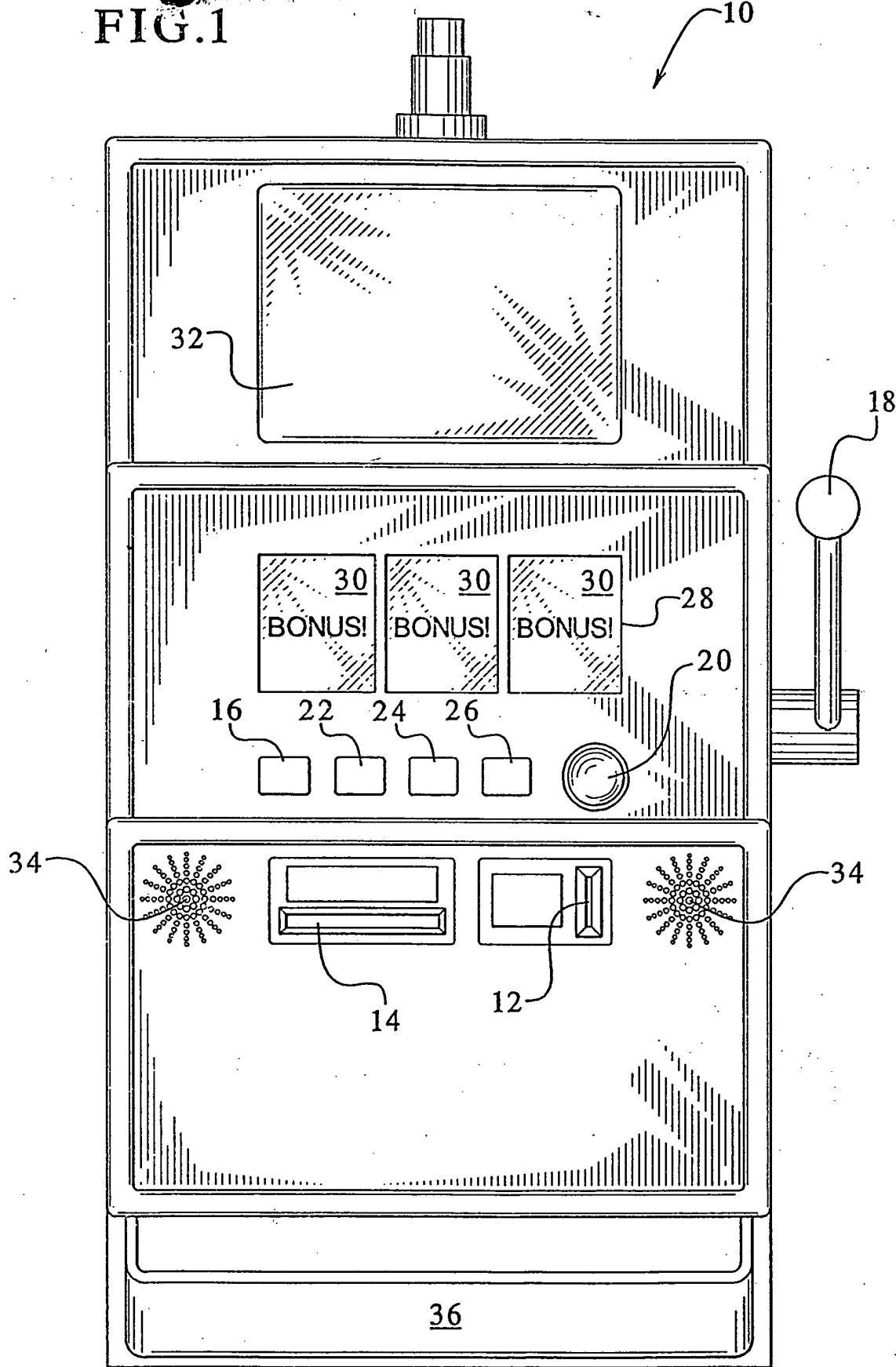
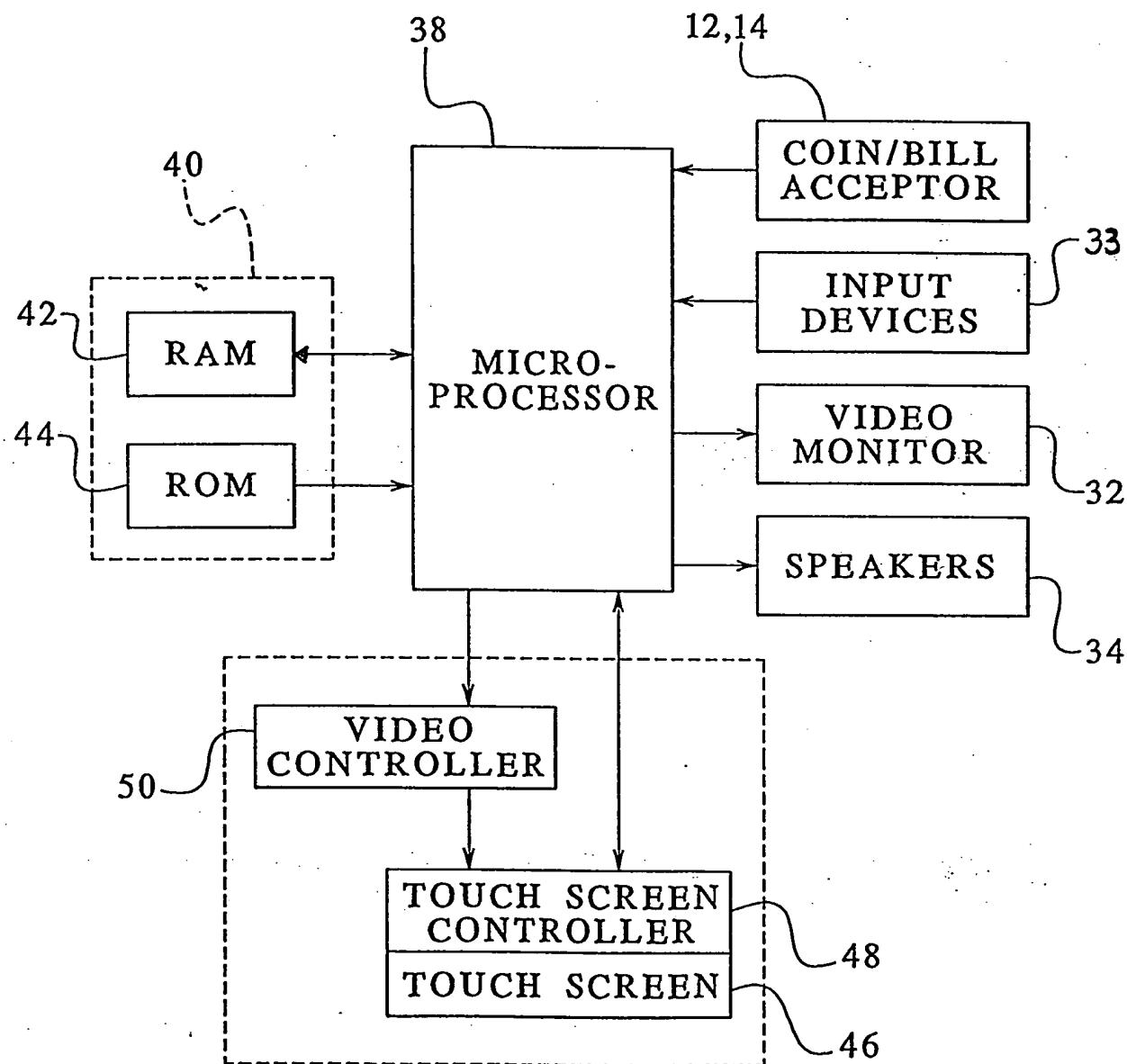


FIG.2



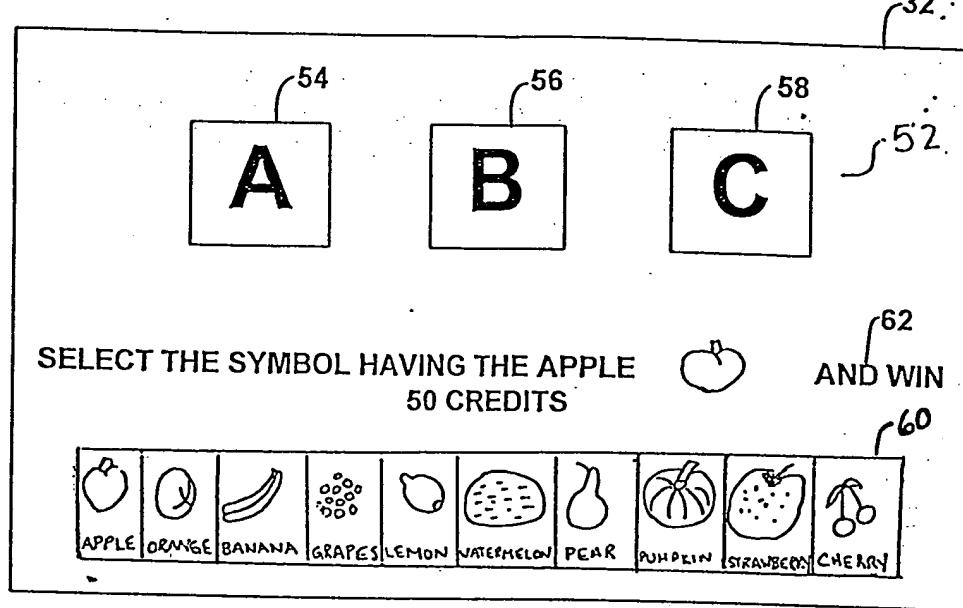


FIG. 3A

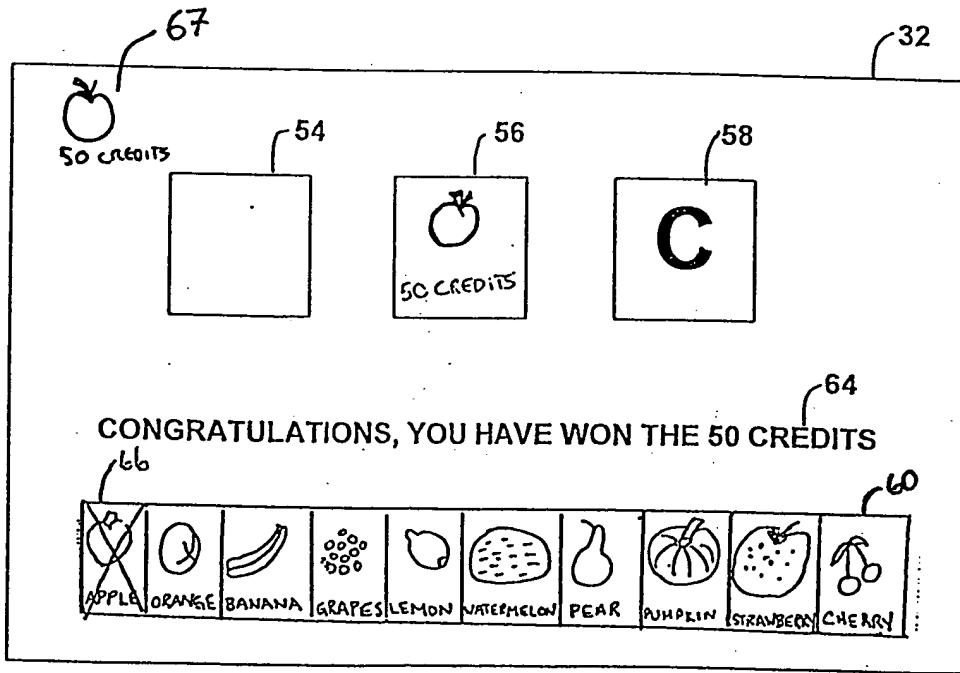


FIG. 3B

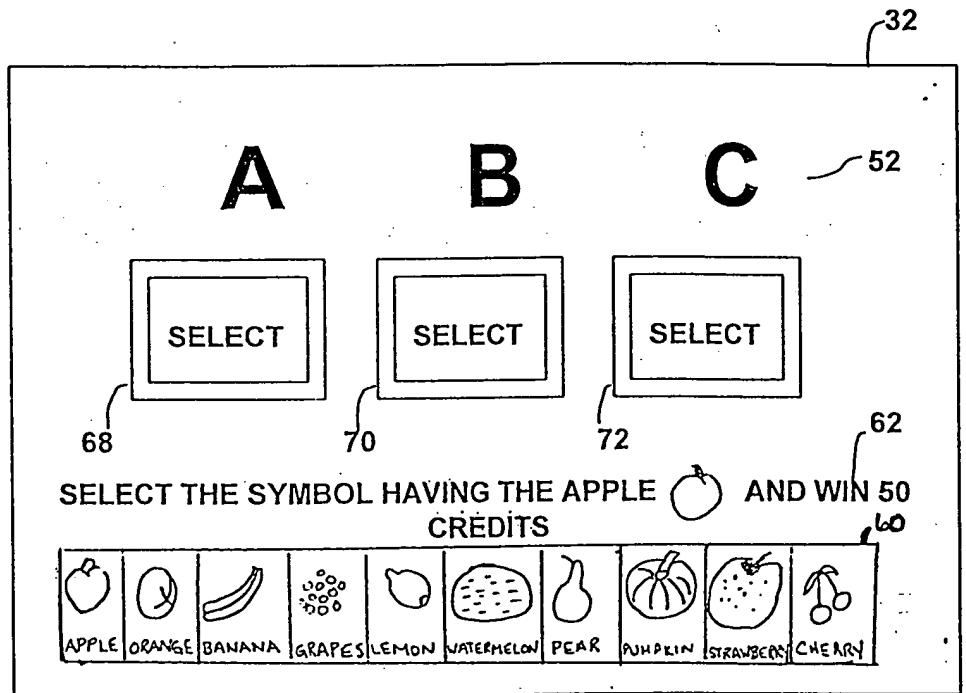


FIG. 4

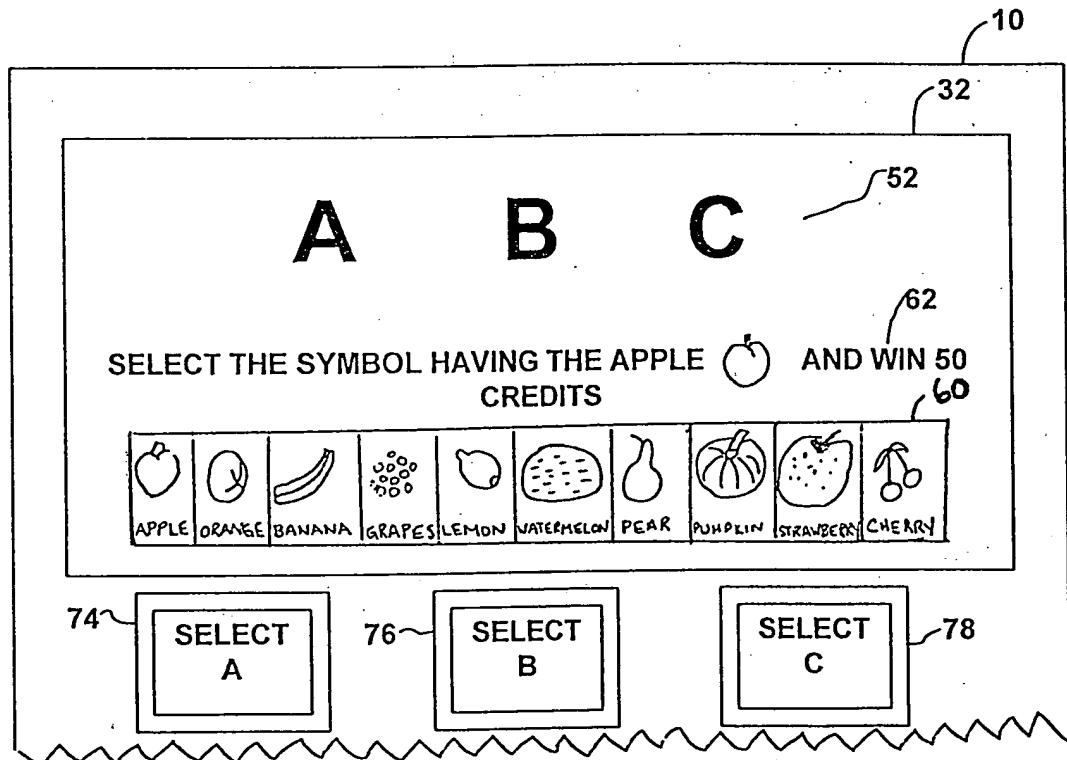


FIG. 5

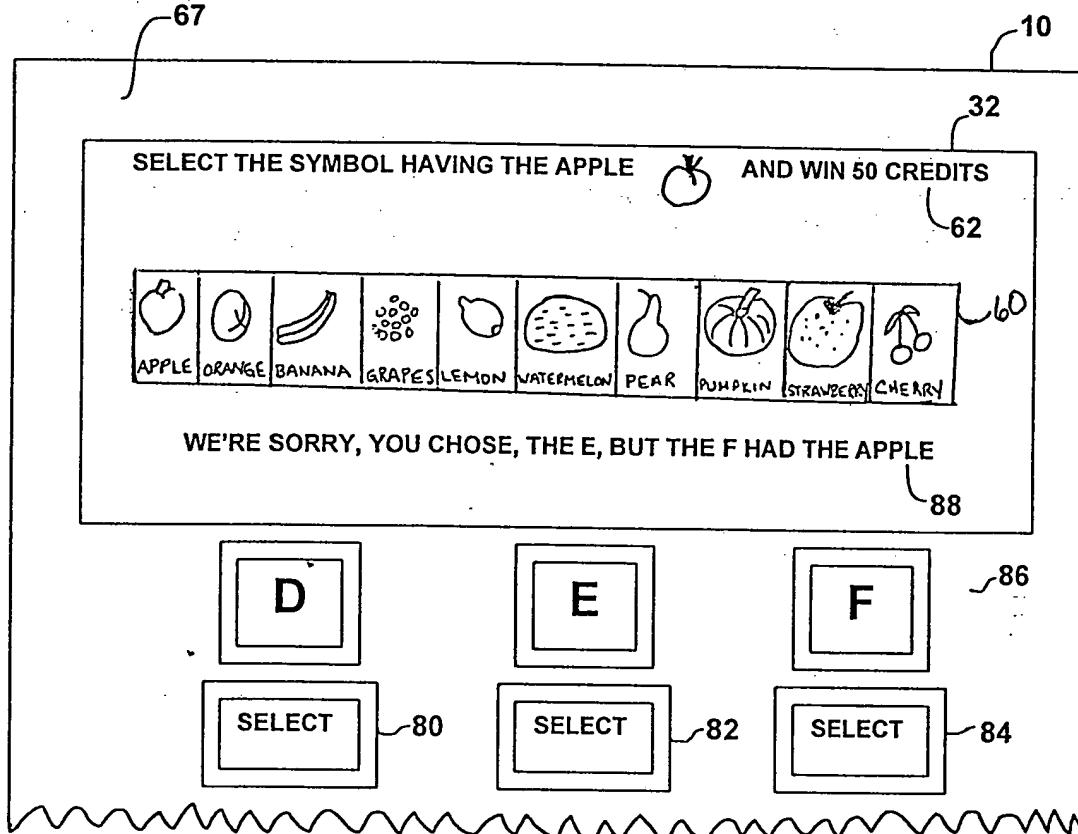


FIG. 6

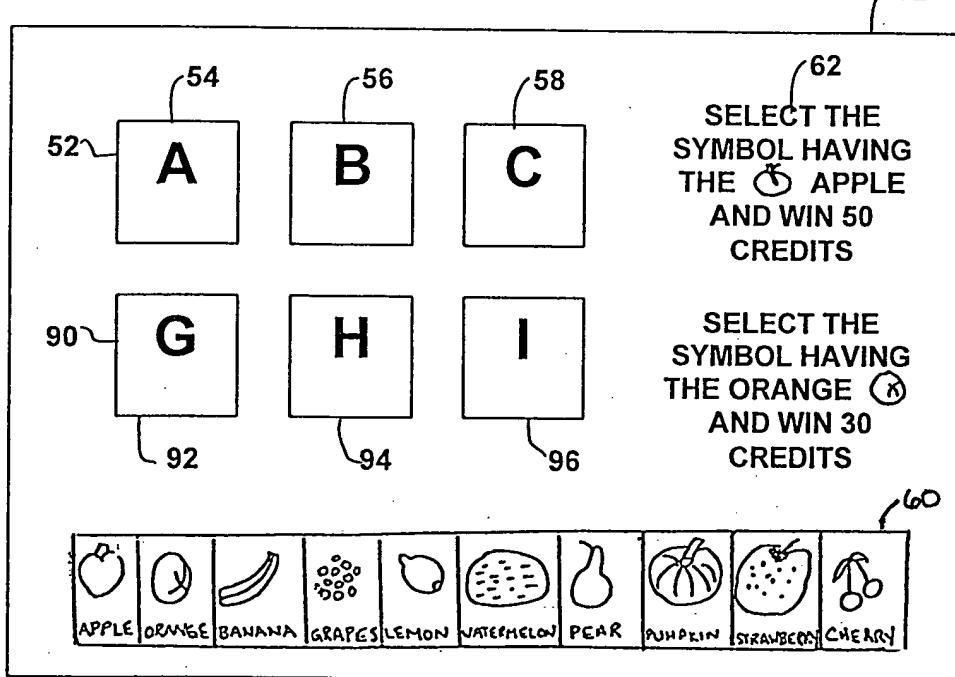


FIG. 7

98

100

| ITEM |
|-------------|
| APPLE |
| CELL PHONE |
| ORANGE |
| WHISTLE |
| BANANA |
| HARMONICA |
| GRAPES |
| FALSE TEETH |
| LEMON |
| SANDWICH |
| FLASHLIGHT |
| FOOTBALL |
| SUNGASSES |
| TICKET STUB |

FIG. 8

104 102 106

| NUMBER OF ASSIGNMENT | PROBABILITY |
|----------------------|-------------|
| 1 | 20% |
| 2 | 25% |
| 3 | 40% |
| 4 | 15% |

FIG. 9: ONE OF THE SYMBOLS HAS AN ASSIGNED ITEM

110 108 112

| NUMBER OF ASSIGNMENTS | PROBABILITY |
|-----------------------|-------------|
| 1 | 30% |
| 2 | 40% |
| 3 | 20% |
| 4 | 10% |

FIG. 10: TWO OF THE SYMBOLS HAVE AN ASSIGNED ITEM

116 114 118

| NUMBER OF ASSIGNMENTS | PROBABILITY |
|-----------------------|-------------|
| 1 | 50% |
| 2 | 30% |
| 3 | 15% |
| 4 | 5% |

FIG. 11: THREE OF THE SYMBOLS HAVE AN ASSIGNED ITEM

122 120 124

| PRIZES | PERCENTAGE |
|--------|------------|
| 2 | 20% |
| 5 | 20% |
| 10 | 20% |
| 15 | 20% |
| 20 | 20% |

FIG. 12: VALUE OF PRIZE WHEN PLAYER SELECTS SYMBOL
WITH AN ASSIGNED ITEM

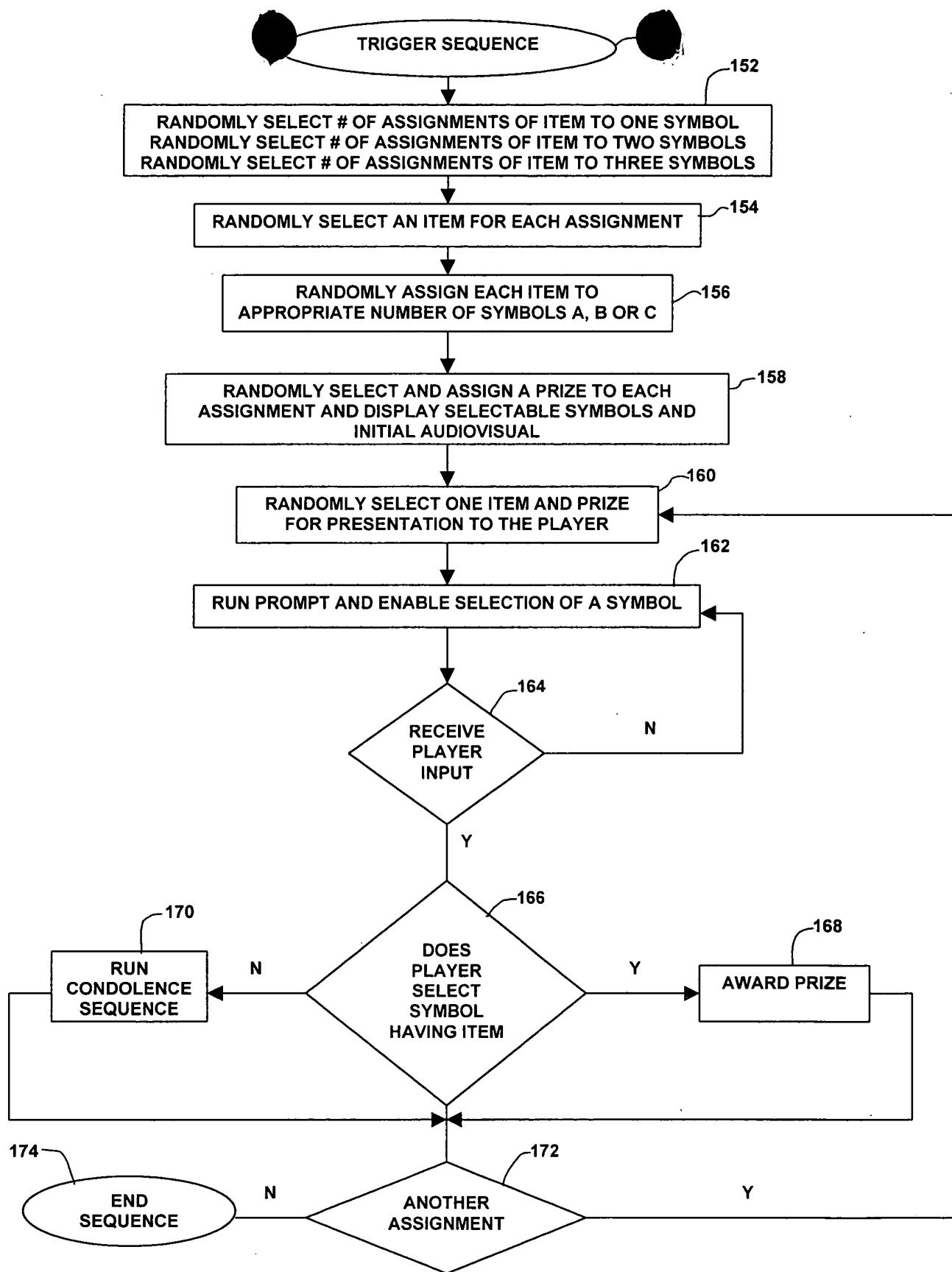


FIG. 13